

WATER SLIDE RISK ASSESSMENT

Activity / Area: Water Slide

Location: Outdoor Area (Designated)

Assessed by: Centre Warden

Date: 22nd March 2026 **Review Date:** 1st March 2027

Risk Assessment Table

Hazard	Who Might Be Harmed	Existing Controls	Further Action Required (if any)
Slips on wet surfaces	Children, staff, visitors	Activity area designated; ground checked before use; supervision in place; users instructed to move carefully	None
Falls at entry point (top of slide)	Children, staff, visitors	Controlled access to start point; supervision at entry; only one user at a time; no standing or pushing	None
Collision at bottom of slide	Children, staff, visitors	Clear run-off area maintained; only one user at a time; users must move away immediately after finishing	None
Impact with ground	Children, staff, visitors	Ground checked before use to ensure it is level, free from stones, holes or hard objects; suitable grassed area used; activity not permitted on hard surfaces	None
Misuse (diving, pushing, unsafe behaviour)	Children, staff, visitors	Safety briefing provided; clear rules enforced; unsafe behaviour results in removal	None
Overcrowding	Children, staff, visitors	Numbers controlled; supervised queue system; one-at-a-time use enforced	None
Hose / water supply trip hazard	Children, staff, visitors	Hose routed away from main walkways; positioned safely; monitored during use	None
Cold exposure (prolonged use)	Children, staff, visitors	Activity duration monitored; users encouraged to take breaks; activity stopped if conditions unsuitable	None

Hazard	Who Might Be Harmed	Existing Controls	Further Action Required (if any)
Poor ground conditions (mud, uneven surface)	Children, staff, visitors	Area assessed before use; activity relocated or stopped if unsafe	None
Lack of supervision	Children, staff, visitors	Activity supervised at all times by responsible adult controlling flow of use	None

Assessment Summary

Are existing controls adequate? Yes No

Sign-off

Assessed by: _____

Signature: _____

Date: _____

